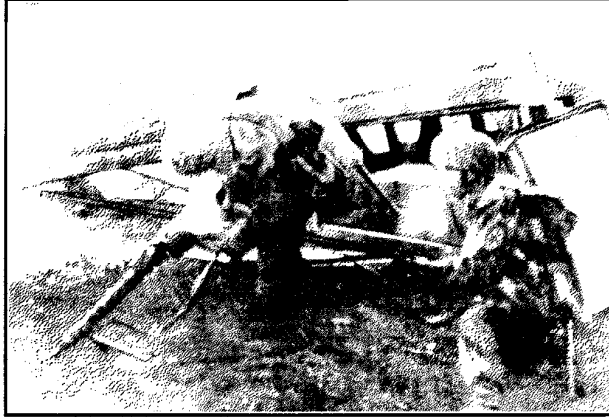


DEATH FROM THE SKY

SCENARIO ASL TAC 36 Translated by Coastal Fortress Gaming Group



VICTORY CONDITIONS: Germans win at game end if they control all board 24 multihex buildings

Drvar, Yugoslavia, May 25, 1944:

Since the Italian surrender in fall 1944, Tito's communist troops had extended their control area. Deciding to definitively stop this resistance, the Germans prepared operation "Rösselsprung"; a combined assault on the partisan leader HQ, that had been located some months earlier by radio triangulation. When the infantry was ordered to converge toward Drvar, SS paratroopers were given the mission to jump over the city and to destroy the enemy HQ. This audacious attack was given to a formidable shock unit, the 500th SS Paratrooper Battalion, a partial disciplinary unit. At dawn of the 25th, the surprise was achieved: the German air force had eliminated all enemy anti-aircraft defenses and the gliders approached without opposition. Lieutenant Sieg, commanding the "Panther" Kampfgruppe assigned with capturing Tito, succeeded in landing adjacent to the HQ. The SS paratroopers jumped out the gliders and started fighting.

BOARD PLACEMENT:

BALANCE:

✱ The Game ends at the end of the 9th German player turn.

★ Partisan units are fanatic while in building 24R4











2	24	18
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★ PARTISAN setups first	✱ 1	✱ 2	3	4	★ 5	6	7	8	9	END
✱ GERMAN moves first										







Elements of Tito's HQ escort battalion and officer's school [ELR:5]
set up on board 24 {SAN:4}:

 6-2-8	 3-3-7	 10-0	 9-1	 8-0	 HMG 3 6-12	 HMG 2 4-10	 LMG 1 2-5
4	10						2







Elements of 1st Proletarian Division
set up on board 2:

 MTR M11 3 81*	 M1 65*	 INF M10 2-2-8
		2

Other elements of 1st Proletarian Division
set up on board 2:











 3-3-7	 8-1	 LMG 1 2-5	 MTR 2 45*[2-13]
8			

Elements of Lika's 3rd Brigade
enter on Turn 4 along eastern edge:








 5-2-7	 3-3-7	 9-1	 8-0	 7-0	 LMG 1 2-5
4	8				2



Kampfgruppe "Panther" [ELR:5]
Enter on turn 1 by Gliders (E9.) {SAN:2}:

 6-5-8	 10-2	 9-1	 8-1	 HMG 1 3-8	 HMG 3 3-8	 LMG 1 3-8	 2-2-8	 RCL M11 75*	 GL 19PP 29PP 14PP
10			2			4			11

Other Elements from 500th SS paratrooper Battalion:
enter on Turn 2 by Air Drop (E8.)

 6-5-8	 9-2	 9-1	 8-1	 8-0	 HMG 3 3-8	 LMG 1 3-8
10					2	4

Scenario Design: Théophile Monnier '93

SSR:

- EC are moderate, with no wind at start.
- The board 24 Valley doesn't exist. No Building has stairwells.
- Partisans use Italians SW/Guns without capture penalties. Their possessed SWs can be kept offboard until their first use (keep a side record). All partisan infantry units have an ELR of 5 and an underlined morale. They cannot deploy but may use multi-locations FGs. No leader can be replaced with a commissar.
- Germans have no Panzerfausts. The RCL Gun is transported with its crew by a glider as an allied equivalent unit.
- No Quarter applies. Bore Sighting is NA.
- 2 Partisan squads may set up HIP along with all Leaders/SWs stacked with them.
- The German Sniper is placed on the board at the end of the 1st German player turn.

AFTERMATH: The glider landing was a total success. In less than one hour of raging fighting, the SS swiped away all resistance in town. But Tito and his allied counselors barely escaped through a cave that emerged in another valley. Having seized their objective, the paratroopers had to hold until the arrival of the infantry. From the heights, the partisan light artillery bombarded the German positions and the partisan reinforcements started to flow toward the town. In spite of their numerical superiority, the Yugoslavian troops did not succeed in gaining a foothold in the town, and at dawn of the 26th, the German motorized infantry joined up with the exhausted paratroopers. Even though Tito had managed to escape, the operation was a success: the Yugoslavian losses where very heavy (2 divisions destroyed by the ground offensive), the HQ and radios were destroyed, and a lot of irreplaceable material was lost by the partisans. The communist activity was neutralized for some months in Yugoslavia.